


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		<b>WBFC Convention Car</b> 
<b>OVERCALLS (Style, Responses, ½ Level, Reopening)</b>		<b>OPENING LEADS AND SIGNALS</b>		
<b>Style:</b> sound style, but can be weak at favorable position - possible 4card overcall at 1-st level with good suit		Lead	In Partners' suit	<b>Category:</b>
<b>Responses:</b> new suit is constructive non-forcing; jump in partners' suit is pree; cue is F, <b>Reopening:</b> 8-12 Hcp		Suit small card promises honor	small card promises honor	<b>NCBO:</b> Bridge zveza Slovenije
<b>INT OVERCALL (2<sup>nd</sup> /4<sup>th</sup> Live; Responses, Reopening)</b>		NT small card promises honor	small card promises honor	<b>Event:</b> ALL EVENTS
15 - 18 Hcp. > system on as over INT opening		Subseq attitude	attitude	<b>Players:</b> ŠTEFAN CIMER – FRENK GORNIK 2022
		Other:		
				<b>SYSTEM SUMMARY</b>
<b>Responses:</b> cue is F, jump is invitational, Lebensohl		<b>L E A D S</b>		<b>GENERAL APPROACH AND STYLE:</b>
<b>Responses:</b> natural		<b>Lead</b>	Vs. Suit	Vs. NT
		Ace	AK+	AK+
		King	AKxxx, KQ+,	KQ109, AK109
<b>JUMP OVERCALLS (Style, Responses, Unusual NT)</b>		Queen	QJ+,	QJ10+, AQJ+
<b>Style:</b> weak jump strength depends on vulnerability, Michaels >		Jack	J10+, J denies	J10+, J denies,
(no Hcp limit); 1m – 2♦ = majors, 1M – 2M = other M + undef. M.		10	109+, 10x, HJ10+,	109+, H109+,
<b>Responses:</b> natural, jump is pree, cue is forcing, new suit is F1		9	987, 9x, Q109,	987, H109,
<b>Unusual notrump:</b> 1M – 2NT = minors		Hi-x	Xx	top of nothing
1m – 2NT = hearts + undef. minor		Lo-x	xxx /mud/	top of nothing
<b>Reopening:</b>				1 NT Openings: 12-15, possibly 5c. Major if 5332
				2 over 1 Response: usually 5+ c., NF
		<b>SIGNALS IN ORDER OF PRIORITY</b>		<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
<b>DIRECT and JUMP CUE BIDS (Style, Responses, Reopening)</b>		Partner's Lead	Declarer's Lead	Discarding
<b>Style:</b> direct cue is Michaels, no Hcp limit; jump cue is asking for stopper with solid m suit to play in NT		Suit: 1 <sup>ST</sup> attitude	count	attitude
<b>Responses:</b>		2 <sup>ND</sup> count	suit prefer.	count
<b>Reopening:</b>		3 <sup>RD</sup> suit prefer.		suit prefer.
		NT: 1 <sup>ST</sup> count	count	attitude
		2 <sup>ND</sup> attitude		count
<b>VS. NT (vs. Strong / Weak; Reopening; PH)</b>		3 <sup>RD</sup> suit prefer.		suit prefer.
- 2♣ = both Majors, 2♦♥♠ = natural				
- 2NT = minors		Signals (including Trump suit)	standard count high/low = even	<b>Responses:</b>
- dbl is strong		- attitude: high = encouraging, suit prefer = high for higher suit		1 NT – forcing on any color
<b>Passed Hand:</b> same		<b>DOUBLES</b>		
				<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)</b>		<b>TAKEOUT DOUBLES (Style, Responses, Reopening)</b>		
<b>Doubles:</b> take out up to 4♦		<b>Style:</b> 10+ Hcp & support for unbid suits (specially Ms)		
<b>Cue bids:</b> primarily asking for stopper in the first distance		16+ Hcp any shape		
Overcalls: from 8+ and 5+ cards, depends on vulnerability – NF		<b>Responses:</b> 1 <sup>ST</sup> level is 0-7, jump is invitational 8 - 10, cue is 11+ Hcp no stopper, NT= 11+Hcp with stopper		
<b>NT bids:</b> natural 15 – 18 with stopper, 3NT to play		<b>Reopening:</b> can be lighter		<b>IMPORTANT NOTES THAT DOES NOT FIT ELSEWHERE</b>
<b>VS. ARTIFICIAL STRONG OPENINGS</b>		<b>SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES</b>		
Michaels cue-bid or unusual NT at favorable position, natural,				
		negative dbl		<b>Psychics:</b> rare
<b>OVER OPPONENTS' TAKE OUT DOUBLE</b>				
Rdbl is 10+, penalty oriented in general no fit for partners suit				

Opening	Artificial	Min.	Neg. double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	yes	0	3♠	12-20 Hcp, F1, any distribution	1♦ = 0-10 Hcp, F1; 1♥♠ = 5c. suit 7-10 Hcp. NF; 1NT = 11+ Hcp. F to 2NT; 2♣ = both M 5+5; 2♦♥♠ = trsf. to 2♥♠ 3♦ (6+); 2NT = minors 5+; 3♣ = 6+♣	1♥ art = F1, 4441 (5440) any or 16-20 balanced; 1♠ art = F1, 5+minor + 4+any 12-20; 1NT = 16-18; 2♣ = 6+ 12-15; jump in color = 16+, natural, NF, 5+ cards; double jump = natural 16+ 5+cards, 8+tricks; 4♣ = Gerber asking aces	Same
1♦	yes	4	3♠	8-15 Hcp, NF	1NT = 11+ Hcp, F1; 1♥♠, 2♣ = 4+ cards, 7-10 Hcp, NF; jump in new color weak; 2♦ = 7-10, 4+♦; 3♦ = weak	After 1NT: 2♣♥♠ = other suit; 2NT = 5♦332	Same
1♥	no	5	3♠	12-15 Hcp, NF	1NT = 11+ Hcp. F1; 1♠ = 4+ cards 7-10 Hcp NF; 2♣, 2♦ = 5+ cards 7-10 Hcp NF; 2♥ = 7-10, 3+ sup; 3♣ = 4c. supp, 7-9; 3♦ = 4c. supp 10-11; 3♥ = 4c. supp, 0-6; 2NT Jacoby	After 1NT: 2♣♦♠ = other suit; 2♥ = 6+ cards; 2NT = 5♥332	Same
1♠	no	5	3♥	12-15 Hcp, NF	same as on 1♥, only 1NT also 8+ with 4♥; 2♥ = 7-10 NF	After 1NT: 2♣♦♥ = other suit; 2♠ = 6+ cards; 2NT = 5♠332	Same
1NT	no	-	-	(12)13-15(16) Hcp, possibly 5c. Major if 5332	NF Stayman; transfers 2♦♥♠ to 2♥♠, 3♣; 3♣ = 6+♣ 0-5; 2NT = 10-12 Hcp invite		
2♣	no	6	-	6-11 weak	2NT = F1; 2 any other NF, 3♣ = NF	4♣ = Gerber	
2♦	yes	-	-	6-11 weak or 20-22 NT	2NT = F1; 2♥ = p/c; 2♠ = 5+♥, max single ♠ NF; 3♣♦ = 5+ color 12+ Hcp. F1	After 2NT: 3♣ = max♥; 3♦ = max♠; 3♥ = min♥; 3♠ = min♠; 3NT = 20-22 balanced, system on	
2♥	no	5+4+	-	6-11 weak ♥ + any	2♠ = 5+ color NF; 2NT = F1; 3♥ = NF		
2♠	no	5+4+	-	6-11 weak ♠ + any	2NT = F1; 3 any other 6+ NF; 3♠ = NF		
2NT	yes	5+5+	-	6-11 weak both minors	3♣♦ NF; 3♥♠ F1; 3NT to play		
3♣	no	6	-	6-11 Hcp; 6+ ♣	natural, new suit is F1; 3NT to play; 4♣ Gerber		
3♦	no	7	-	6-11 Hcp; 6+ ♦	natural, new suit is F1; 3NT to play; 4♣ Gerber		
3♥	no	7	-	6-11 Hcp; 6+ ♥	natural, new suit is F1; 3NT to play; 4♣ Gerber		
3♠	no	7	-	6-11 Hcp; 6+ ♠	natural, 3NT to play; 4♣ Gerber		
3NT	yes	7	-	AKQxxxx in m, max Q outside	4♣ = p/c; 5♣ = p/c; new M to play		
4♣	no	8	-	7-8 tricks	natural	HIGH LEVEL BIDDING CUE JACOBY GERBER (5 aces), level 5 new color asking features (responses: 0/ Q/ K/ KQ/ single-void) BLACKWOOD 03/14 (4 aces), DOPI, ROPI	
4♦	no	8	7-8 tricks	natural			
4♥	no	8	7-8 tricks	natural			
4♠	no	8	7-8 tricks	natural			