

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION
1♣		2		11-21 HCP	Level 1 natural, 1NT=8-10 HCP, 2♦/♥/♠= strong jump shift (16+ HCP), 2NT = balanced inv. (11-12 HCP)	
1♦		4		11-21 HCP	Level 1 natural, 1NT=6-9HCP, 2♥/♠= strong jump shift (16+ HCP), 2NT = balanced inv. (11-12 HCP),.	
1♥		5		11-21 HCP	2♣/♦=5+ strong natural (aGF), 3♣/♦=Bergen raises, 3♥=10+ (3+♥)	
1♠		5		11-21 HCP	2♣/♦/♥=5+ strong natural (aGF), 3♣/♦=Bergen raises, 3♠=10+ (3+♠)	
1NT		1		15 -17 HCP	2♣ = Stayman, 2♦/♥/♠/2NT= transfer, 3♣, 3♦, 3♥, 3♠ =natural forcing, 4 NT, 5 NT, quant, Gerber	
2♣	X	0		STR 23+ HCP or less with <= 4 losers	2♦ = waiting (4+Ft), 2♥ =neg (0-3 Ft),2♠= 5+♥ with at least 2 high H 2NT = 5+♠ with at least 2 high H, 3♣/♦= 5+♣/♦ with at least 2 high H	
2♦	X	6		weak	2NT=asking bid, 3NT=to play, 5♦=to play	
2♥	X	6		weak	2NT=asking bid, 3NT=to play, , 4♥=to play	
2♠	X	6		weak	2NT=asking bid, 3NT=to play, 4♠=to play	
2NT		1		20-22 HCP, balanced	3♣ = Pup Stayman, 3♦,3♥ = transfer, 3♠ = transfer for both minors, 4NT/5NT= quant.	
3♣		6		PRE	new suit is F1 for 1 round, 3NT = to play	
3♦		7		PRE	new suit is F1 for 1 round, 3NT = to play	
3♥		7		PRE	new suit is GF, 3NT = to play	
3♠		7		PRE	Partner suit on level 4 or 5 = to play	
4♥		7		PRE		
4♠		7		PRE		
4NT	x	5		PRE both minors	5+♣/♦ better minor	